# Stefano Huber

# Computer Scientist, EPFL student

## Personal information

Email: stefano.huber@gmail.com

Github: https://github.com/steber97 My website: https://steber97.github.io

### **Profile**

#### Profile and awards

Motivated and determined student who loves challenges: over the years I took part in a lot of competitions like First Ascent (winner of 2020 edition), Google Hash Code 2018 (1st University team in Italy), CodeFlows the Finals Milan 2019 (24th place), Vodafone Tobi Hack 2019 (1st place), Cy4Games 2019 Rome (2nd place), Robocup Jr 2015 Hefei, China (3rd place), OII Italian Olympics in Informatics 2015 (bronze methal).

### Education

### EPFL, Master in computer science: 5.59/6, Sep 2019 - July 2022

The courses I have endured focus on theoretical CS and algorithms, probability, ML, databases, data science. I am co-author of a paper on Entity Matching algorithms published at VLDB (https://www.vldb.org/pvldb/vol15/p1712-arora.pdf).





I undertook the core courses for Computer Science, namely math, databases, algorithms, security and privacy, AI.

# **Working Experience**

#### Feb 2021 - Feb 2022, developer at QBOID

While working for the Californian company QBOID, I solved computer vision algorithms in OpenCV and approximations for the 3d-bin-packing problem.

Website: https://qboid.ai/

### Feb 2020 - present, developer at SchoolCalendar



I am among the main contributors of the open-source project SchoolCalendar, a management website used in a few high schools in Trentino.

• https://github.com/DHZ-calendar/SchoolCalendar/

### Feb 2019 - Jun 2019, data scientist at SpazioDati

SPAZIO**DATI**I performed Link Prediction algorithms using Network Representation Learning techniques.

Website: https://spaziodati.eu/en/

### Sep 2017 - Jun 2019, backend developer at Motorialab



I worked part time as a backend developer using the framework Django.

Website: https://motorialab.com/

# **Skills**

#### Language

Italian: native speaker. English: C1 (IELTS). German A2 (Goethe-Zertifikat). French A2. **Coding** 

Python, C++, Java, Scala, HTML, SQL, Git, Spark, FTFX, OpenCV.